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SUSPECT?



KIWI
ZOU



Retrouvez la page du jeu et la règle en vidéo

Find the game's webpage and the rules in video

Encuentra la página web del juego y las reglas en video

Guarda il video delle regole e la pagina web del gioco

Vind de webpagina van het spel en de spelregels in video

Finde die Webseite des Spiels und die Spielregeln als Video

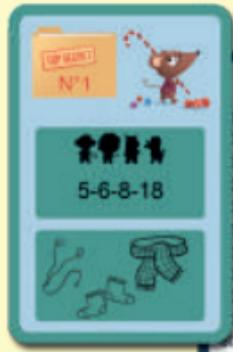
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x 18



x 1



x 18



x 6





4+



10min



1-5



Who ate all the candies? Who didn't finish their soup?
So many mysteries to solve and culprits to unmask.
Work together, use your observation and listening skills to
find the authors of all these misdeeds.

Aim of the game: Unmask the culprit of each investigation.

Game setup:

Place the Suspect and Investigation cards into 2 separate piles, with the Suspect and Investigation sides visible.

1. Choose the investigation you want to solve and slide it, with the Investigation side visible, into the secret folder.
Note: Investigations have increasing levels of difficulty. It is recommended to start with investigation 1.
2. Announce the committed misdeed and the suspects for the investigation.
3. Gather all the suspects and place them, with the Suspect side visible, in the center of the table, side by side and clearly visible to all players.



How to play:

Players will eliminate suspects one by one until only one remains – the culprit.

The player who last solved an investigation starts, then play proceeds clockwise.



They clearly announce to the other players the first 3 clues written on the Investigation card.

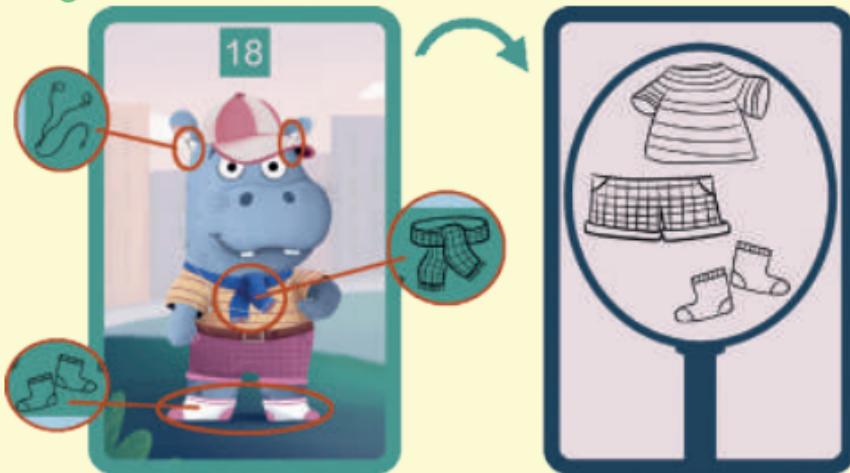
All together, players must find among the suspects on the table the character who matches these 3 clues.

As soon as a player thinks they have found the right one, they point their finger at the card of that character.

Together, the players check that it is indeed the correct character and agree on this choice.

If the players disagree, the search continues.

If they agree, the next player takes the card, flips it over, and clearly announces the 3 new clues shown on the back.



And so on, until only one suspect remains.

End of the round:

The round ends when there is only one Suspect card left on the table. Then take the Investigation card out of the secret folder and flip it over.



- If the two characters are identical: **Bravo!** You've unmasked the culprit.
- If the two characters are different: **Missed!** The culprit is still on the loose... Try again later!

Note: If during the round the clues don't allow you to identify the next suspect, it means a mistake was made... Restart the round from the beginning!

Observation variant:

The goal of the game remains the same: unmask the culprit of each investigation.

Setup:

1. A game leader is chosen. The other players will be the investigators.
2. All suspects are laid out, with the Suspect side visible, in the center of the table, side by side and clearly visible to all players.
3. The leader chooses an Investigation card, announces the committed misdeed, then flips the card to identify the culprit without revealing it to the other players.

How to play:

The player who last solved an investigation starts, then play proceeds clockwise.

On their turn, the investigator asks the leader a question. The leader may only answer **YES** or **NO** to each question. Depending on the leader's answer, the investigator removes the corresponding suspects from the table.

Example:

Investigator: Does the culprit wear a hat?

Leader: Yes

-> The investigator removes all suspects who are not wearing a hat.

Then it's the next investigator's turn to ask a question.

End of the game:

The game ends when only one suspect remains. The leader then reveals the culprit.

If the two characters are identical: **Bravo!** You've unmasked the culprit.



Credits:

Author: Marine Faraguna

Illustrations: Evelien Monti

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